Strathmore Aquatic Centre's Swimming Lessons Lifesaving Society's Swim for Life Program





Canadian Swim Patrol

(Lessons beyond Swimmer 6)

LIFESAVING SOCIETY	(Lessons beyond Swimmer 6)	Stratimore
Rookie Patrol	Ranger Patrol	Star Patrol
Water Proficiency	Water Proficiency	Water Proficiency
 Swim head-up (25m) Ready position with a stationary scull (30 sec.) Carry a 2.3 kg (5lb) object with lifesaving kick (15m) Foot-first and head-first surface dives Any lifesaving kick (25m) Ability to inflate items on clothing and use as buoyant assist Obstacle swim (25m) Swim front crawl, back crawl and breaststroke (50m each) Workout (350m) Timed swim (100m in 3 min.) First Aid Primary assessment – conscious and cooperative victim Primary assessment and care for external bleeding Know when and how to call EMS 	 Forward and backward roll (continuously in water) Stride entry, swim head-up (25m), ready position Stationary eggbeater kick (30 sec.) Support a 2.3 kg (5lb) object in deep water (1 min) Swim head-up, surface dive, swim underwater (2-3m), recover object, surface and return to starting point Assisted removal of an unconscious victim Swim front crawl, back crawl and breaststroke (75m each) Individual medley (100m) Timed swim (200m in 6 min.) First Aid Primary assessment – hazards, ABC's (breathing and unconscious victim) Simulate and treat – conscious victim with obstructed airway 	 Two different entries with aids Entry with an aid, swim head-up (25m), ready position and scull Defence methods (front, side and rear) Eggbeater kick (travel, change direction and heights) Carry a 4.5 kg (10 lb) object with lifesaving kick (25m) Removal of an unconscious victim – assisted by an untrained bystander Head-up swim, head-first surface dive, swim underwater (5-10m), surface; foot-first surface dive, recover object and return to starting point Turn over and support a victim in shallow water Swim front crawl, back crawl and breaststroke (100m each) Workout 600m Timed swim (300m in 9 min)
Recognition and Rescue	3. Primary assessment and care – shock	
 Look at the aquatic facility – turn and describe what was seen Simulate – weak and non-swimmer Recognize – weak and non-swimmer Throw a buoyant aid with line to hit a target 	1. Simulate – weak and non-swimmer and unconscious victim 2. Recognize – weak and non-swimmer and unconscious victim 3. Recognize and avoid victims who present a danger to the rescuer 4. Locate and describe objects below the surface 5. Approach (20m), non-contact rescue using a buoyant aid; follow-up procedures	 Care for bone or joint injury assessment Care for respiratory emergency – asthma or allergic reaction Recognition and Rescue Locate and describe submerged object Rescue with a towing aid (approach (20m), tow to safety, follow-up procedures)
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PASSED Rookie Patrol Register in Ranger Patrol

PASSED Ranger Patrol → Register in Star Patrol

PASSED Star Patrol → Register in Bronze Medallion (age 13+)